



g unit rev 2

g unit rev 2 is a slight revision on the original g unit hi gain filter shaper

the use of some smaller knobs made possible the inclusion of an lfo with rising and falling saw wave plus triangle

All jacks are normalized – meaning that the jacks route the signal through a predetermined path, but if you insert a cable anywhere on the module, it will break this predetermined path at that specific point. In this way you can quickly setup and route a signal through all of the modules by just using an input and output cable, at the same time, by using more cables, you have the freedom to re-route the signal flow or use each sub section completely independently depending on your needs for a given situation.

There is an internally mounted contact mic which is normalized into the boost / preamp section. Inserting an external sound source into the boost will disconnect the contact mic.

The Harmonic Fuzz has a texture knob that regulates the type of fuzz produced. Turning the knob to the right gives a more classic distortion sound while going left causes phase modulation that twists and squashes the sound even leading to pitch artifacts with certain sound sources. Bias effectively increases the gain until you hit the last section of the knob turn, which with loud enough sources will cause the fuzz to start breaking up and cutting out. Blend knob blends the dry with the distorted signal.

The multiband filter offers simultaneous outputs of Lopass, Bandpass, and Highpass responses. Trimming the input volume can lead to more effective cutoff curves while hitting the input hard enough can lead to some degree of the original signal being left in the final output.